



LD-1024WALL+

1024 Channel DMX interface for fixed architectural purposes.

Référence: B05017

389,00 € TTC



- 1024 (2x 512) Channel DMX interface for fixed architectural purposes
- Can easily be mounted on walls of any surface.
- All the connections are on inside the back panel so no wires are visible.
- Nice white finish with blue display and blue led buttons for the activated functions
- Works with the Chromateq Led Player software. (included)
- All the necessary programs can be created via computer and stored into the interface. Once this is done, you only have to press the buttons to activate your programs.
- Standalone functions:
 - Direct access via the trigger buttons for: Scene, Page, Color, Speed , Dimmer
 - **Multiple Zone control: 5 programs can run simultaneously !**
 - 8 trigger buttons to recall max. 80 programmed scenes (8 buttons x 10 pages)
 - Direct access to 8 custom colors (or scroll 100 preprogrammed colors via the up & down buttons)
 - Speed and dimmer adjustment for each scene
 - Automatic Real Time Clock triggering for different scenes (day, week, month, year)
 - Automatic scene recovery when the if the power was accidentally cut off
 - External Triggering up to 31 contacts (mutiplexed)
 - Master/Slave mode for up to 32 interfaces connected together
- USB cable included
- An optional external infra-red receiver can be connected to the unit (LD-512Kit-IR = IR receiver + 2 remote controllers)
- For more information about the software: www.chromateq.com

Caractéristiques

Marque	Briteq
Protocole	DMX

Galerie photos



File Tools Help 00:00:00

Device 1 | LP 512 SA

Device: Device 1 | LP 512 SA
 Master / Slave: Master
 In / Out Config: DMX 1 Out
 DMX Universe 1: DMX Universe 1
 DMX Universe 2:
 Default start scene: Scene 1

Date / Hour: Time: 15 h 43 m
 janvier, 2011

dim.	lun.	mar.	mer.	jeu.	ven.	sam.
26	27	28	29	30	31	1
2	3	4	5	6	7	8
9	10	11	12	13	14	15
16	17	18	19	20	21	22
23	24	25	26	27	28	29
30	31	1	2	3	4	5

 Update Date and Time

Apply 16 Bits on channels
 Summer time (+1h April) / Winter time (-1h October)

Name	Duration	Properties	Mem.
1 Scene 1	00m 01s 000	00:000 00:00	✓
2 Scene 7	00m 00s 000	00:000 00:00	✓
3 Scene 8	00m 00s 000	00:000 00:00	✓
4 Scene 9	00m 00s 000	00:000 00:00	✓
5 Scene 10	00m 00s 000	00:000 00:00	✓
6 Scene 11	00m 00s 000	00:000 00:00	✓
7 Scene 12	00m 00s 000	00:000 00:00	✓
8 Scene 13	00m 00s 000	00:000 00:00	✓
9 Scene 14	00m 00s 000	00:000 00:00	✓
10 Scene 2	00m 00s 000	00:000 00:00	✓
11 Scene 3	00m 00s 000	00:000 00:00	✓
12 Scene 4	00m 00s 000	00:000 00:00	✓
13 Scene 5	00m 00s 000	00:000 00:00	✓
14 Scene 6	00m 00s 000	00:000 00:00	✓

Triggers: 1 2 3 4 5 6 7 8 9 10

External Contacts:

Next / Prev. activ on the scene
 Repeat every: 0h 0m

Start schedule: 0h 0m End schedule: 0h 0m
 janvier, 2011 janvier, 2011

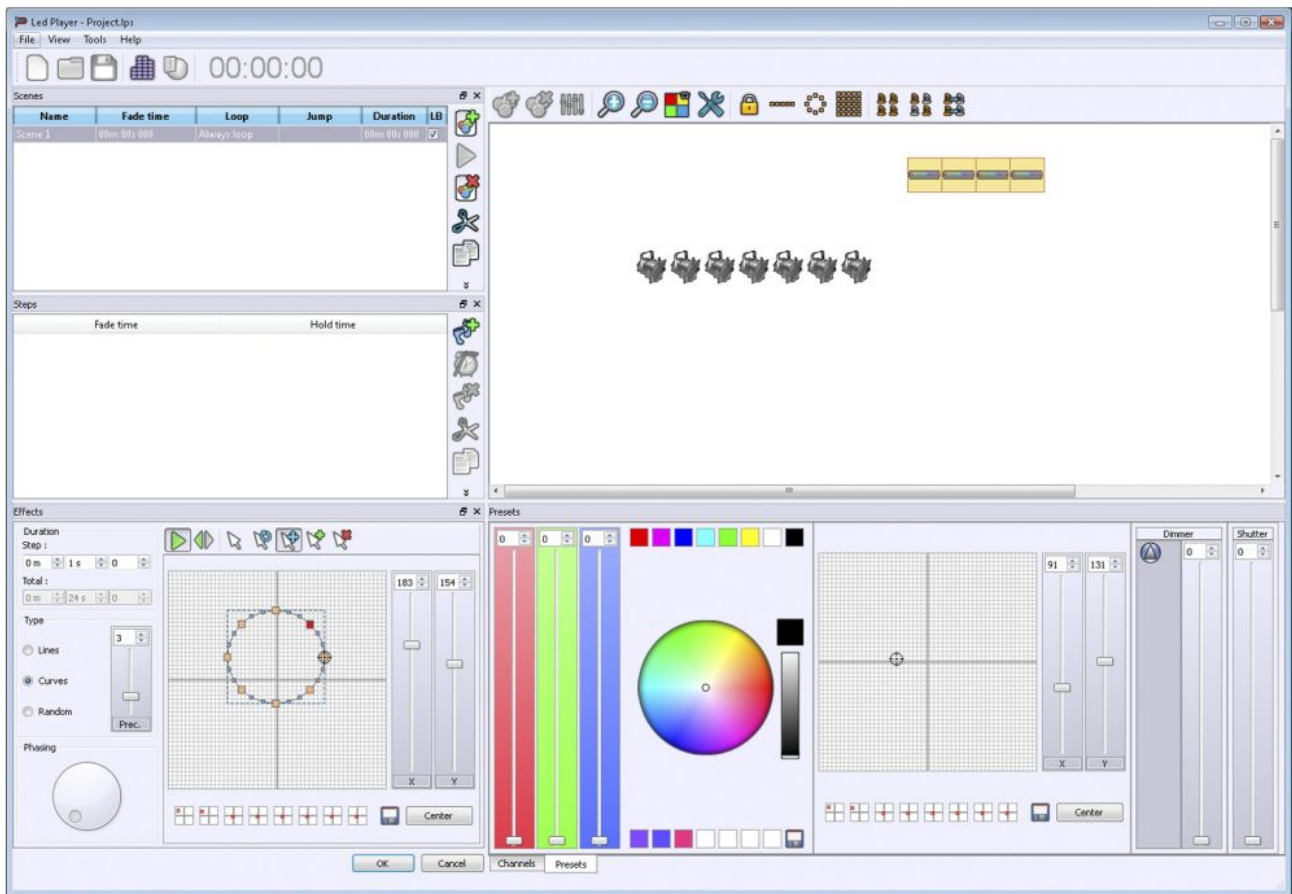
dim.	lun.	mar.	mer.	jeu.	ven.	sam.
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9	10	11	12	13	14	15
16	17	18	19	20	21	22
23	24	25	26	27	28	29
30	31	1	2	3	4	5

 Sunday Monday Tuesday Wednesday Thursday Friday Saturday

Set Stand Alone Mode Save in Memory

Current date: 10 1 2011 10 janvier 2011

fevr. mars avr. mai juin juil. août sept. oct. nov. déc. janv.



File View Help Tools

00:00:00

Scenes

Name	Fade time	Loop	Jump	Duration
Scene 1	00m 00s 000	Always loop		00m 00s 000
Scene 2	00m 00s 000	Always loop		00m 02s 640
Scene 3	00m 00s 000	Always loop		00m 01s 000
Scene 4	00m 00s 000	Always loop		00m 00s 000
Scene 5	00m 00s 000	Always loop		00m 00s 000
Scene 6	00m 00s 000	Always loop		00m 00s 000
Scene 7	00m 00s 000	Always loop		00m 00s 000
Scene 8	00m 00s 000	Always loop		00m 00s 000

Steps

	Fade time	Hold time
1	00m 00s 240	00m 00s 000
2	00m 00s 240	00m 00s 000
3	00m 00s 240	00m 00s 000
4	00m 00s 240	00m 00s 000
5	00m 00s 240	00m 00s 000
6	00m 00s 240	00m 00s 000
7	00m 00s 240	00m 00s 000
8	00m 00s 240	00m 00s 000
9	00m 00s 240	00m 00s 000
10	00m 00s 240	00m 00s 000

Effects

Gradient Sequencer Matrix Animated Media Text

Presets

54 49 23

Dimmer Dimmer

0 0

Channels Presets